Team 1 - AI project - Competence matrix

| **Role 1: UX Designer** | |
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| **Skill** | **Description** |
| Prototyping at multiple fidelity levels (early feedback, iteration) |  |
| Experience with Figma |  |
| Rapid iteration based on testing and feedback |  |
| Translating insights into concrete design improvements |  |
| Designing the end-to-end user journey—connecting business goals, user needs, and technical constraints |  |
| Experience with design systems and component libraries for cross-product consistency |  |
| Collaboration with developers to ensure feasible solutions |  |
| Familiarity with AI-driven features (nice to have) |  |
| Strategic and innovative mindset |  |
| Strong verbal and visual communication (English) |  |

| **Role 2: Developer – Building Blocks** | |
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| **Skill** | **Description** |
| Full-stack: frontend + backend |  |
| C# .NET, React, modern frontend technologies |  |
| Database design, implementation, and optimization |  |
| Cloud architectures, distributed systems |  |
| Microsoft Azure |  |
| Authentication and authorization (OAuth2, JWT) |  |
| CI/CD (Azure DevOps, GitHub Actions) |  |
| RESTful API development |  |
| Chatbot UIs and admin dashboards in React (nice to have) |  |
| AI APIs (OpenAI, Azure AI, Hugging Face) (nice to have) |  |
| Prompt engineering / RAG (nice to have) |  |

| **Role 3: Developer – S2I** | |
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| **Skill** | **Description** |
| Full-stack: frontend + backend |  |
| C# .NET, React, modern frontend technologies |  |
| Database design and optimization |  |
| Cloud architectures and distributed systems |  |
| Microsoft Azure |  |
| AI APIs (OpenAI, Azure AI, Hugging Face) |  |
| Prompt engineering and AI integrations |  |
| CI/CD (Azure DevOps, GitHub Actions) |  |
| RESTful API, authentication (OAuth2, JWT) |  |
| Automated testing and debugging |  |